



**Molten
Champion Basketball School of
Queensland**

OPEN Competition

**2021
Rules & Regulations**

1. ELIGIBILITY

1.1 Players:

- Players must be under the age of 20 years as at December 31 in the year of competition (i.e. – 2021 participants must be born in 2002 or later).
- Players must be currently enrolled at the school they are representing, and they also must have been enrolled for a minimum period of three (3) months prior to tournament commencement (i.e. – 2021 participants must be enrolled by 18 June 2021).
- Players must be in secondary school at the school in which they are enrolled (Years 7-12).
- Should the eligibility of any player come into question, BQ shall have the right to ask the school to prove by way of original Birth Certificate or Extract or other suitable documentation that the player was in fact eligible to compete.
- A maximum of twelve (12) players may be nominated to a team. All players must be registered online, and any changes to this player list will only be permitted up until seven (7) days prior to tournament commencement (i.e. 9 September 2021). The players listed on the scoresheet for the first game will be the only players permitted to play in the tournament. No additional players, or replacements for injured players, are permitted once the first game has commenced.
- Where it is proved that a school has played an ineligible player, the Tournament Technical Committee which comprises of the BQ Representative, the Referees' Representative and the Qld School Sport Basketball Representative will review the breach to determine the severity. Penalties may range from an official warning to the forfeit of all games in which the ineligible player participated.

1.2 Team Nominations:

- Nominations will only be accepted from secondary schools within Queensland.
- Schools cannot combine to enter a team in the tournament. Schools with multiple campuses also cannot combine.
- A maximum of one (1) team per gender can be nominated by a school.
- The nomination fee will be invoiced after the close of nominations and once all divisions have been confirmed. The school will have fourteen (14) days to pay once it has been issued otherwise their position in the tournament will be forfeited. This invoice deadline policy is strictly enforced.
- Each team **must** have two (2) sets of uniforms, each of a different predominant colour, distinctly light and dark.
- Teams competing in Championship & Second Division **must** provide two (2) competent scoretable personnel while teams competing in Third, Fourth & Fifth Divisions **must** provide at least one (1) competent scoretable person.
- All requirements as part of the team nomination, including meeting all deadlines set by BQ, will be strictly adhered to.

Please refer to the ***CBSQ Open Team Nomination Overview*** on the BQ website under CBSQ for full information on team nomination procedures including eligibility.

Nominations from teams that fail to comply with any of the above requirements will not be accepted.

2. RULES & REGULATIONS

2.1 Playing Uniforms:

- All teams are to be correctly attired. Uniforms are to be numbered with printed numbers on front and back. The following numbers are permitted to be used 0, 00 and any number between 1 - 99 in accordance with the Official FIBA Rules.
- An alternate set of playing singlets must be on hand if required and the two colours **must** be distinctly light and dark. The same playing numbers are to be allocated to players in both uniforms, however if they are not the Event Commissioner is to be informed prior to the event.
- In the event of two teams having the same or similar coloured primary uniforms, the first named team on the draw (Team A) **must** wear their primary uniform and the second named team (Team B) **must** wear their alternate uniform. However, if the two teams agree, they may interchange the colours of the shirts. The Referees will have the final say as to whether there is a clash of uniforms.
- Each team is required to carry at least one (1) spare playing singlet and shorts in case a uniform is spoilt by blood. The spare uniform is to be of a different number to those already listed on the scoresheet.
- Singlets must be tucked in at all times.

Please refer to the *2021 CBSQ Open Playing Uniform Information* document for full information on playing uniforms.

2.2 Playing Equipment:

Players shall not wear equipment (objects) that may cause injury to other players.

The following are **not** permitted:

- Finger, hand, wrist, elbow or forearm guards, casts or braces made of leather, plastic, pliable (soft) plastic, metal or any other hard substance, even if covered with soft padding.
- Objects that could cut or cause abrasions (fingernails must be closely cut).
- Headgear, hair accessories and jewellery.
- T-shirts under playing jersey.

The following are permitted:

- Shoulder, upper arm, thigh or lower leg protective equipment if the material is sufficiently padded.
- Compression sleeves which are either black, white or of the same dominant colour as the shirts.
- Compression stockings which are either black, white or of the same dominant colour as the shorts.
- Full length lower body compression garments are now permitted to be worn at CBSQ. These must be either black, white or the same predominant colour as the teams shorts i.e. light/dark and player garments must be identical in colour style and pattern.
- Knee braces if they are properly covered.
- Protector for an injured nose, even if made of a hard material.
- Mouth guard of any colour.
- Spectacles, if they do not pose a danger to other players.

- Power Band - only permitted on wrist if covered by tape and only on ankle if worn under the sock.
- Headbands, maximum five (5) cm in width, made of non-abrasive, unicolour cloth, pliable plastic or rubber.
- Any solid coloured transparent taping of arms, shoulders, legs etc.
- Pairs of shoes that do not match in colour are permitted if they are of the same make/model.

Please refer to the **2021 CBSQ Open Playing Uniform Information** document for full information on playing equipment.

2.3 Injured Players

- If during the course of the tournament a player receives an injury and the Sports Medicine officer has noted that they should not continue playing in the tournament, but the player wishes to continue, the player must first obtain a Doctors certificate stating they can play and present this to the Event Commissioner before being permitted to take the court.
- If the injured player is unable to obtain a Doctors certificate due to there being insufficient time between games to attend a Doctors Surgery or there is no Doctors Surgery open due to the timing or day of the game, however, wishes to continue playing, written approval from a parent or legal guardian must be provided to the BQ Event Commissioner.
- It is the Team Manager's duty of care to ensure that the injured player has been cleared to play by a medical professional at the request of the attending Sports Medicine officer.

2.4 Bench Allocation

- First named team on the draw (Team A) shall sit on the bench immediately to the left of the scorable (the left side facing the court from the score bench).

2.5 Timing

- All games will be played as per the current FIBA Rules except for the following changes to game timing.
- In special circumstances the Tournament Technical Committee may authorise the reduction of the warmup and half-time intervals at any time for any division.

Championship & Second Divisions

Boys:

Championship Division	4 x 10 mins fully timed
Second Division	4 x 8 mins fully timed

Girls:

Championship Division	4 x 10 mins fully timed
Second Division	4 x 8 mins fully timed

Quarter times – 1 min; Half time – 2 mins

Warm up – 3 minutes

One (1) time-out will be granted to each team during the first half (1st & 2nd quarters), and Two (2) time-outs during the second half (3rd & 4th quarters).

The 24-second shot clock will only operate in the Boys & Girls Championship and Second Division (all games).

Third & Fourth Divisions

Boys:

Third, Fourth & Fifth Division 4 x 8 mins **running clock** *

Girls:

Third & Fourth Division 4 x 8 mins **running clock** *

*** Please note:**

- The final two (2) minutes of the fourth quarter in all games shall be fully timed.
- If a player becomes injured during a game, and the injury is of a nature that they cannot be moved from the court, or quickly substituted, the game clock shall stop until play can resume.

Quarter times – 1 min; Half time – 2 mins

Warm up – 2 minutes

One (1) time-out will be granted to each team during the first half (1st & 2nd quarters), and two (2) time-outs during the second half (3rd & 4th quarters). Time-outs **will stop** the game clock.

2.5.1 Overtime

Championship & Second Division will have fully timed overtime periods of three (3) minutes with one (1) minute breaks in between until a result is obtained. One (1) time-out per team is allowed in each additional period. Team fouls do not reset.

Third & Fourth Division will have fully timed overtime periods of two (2) minutes with one (1) minute breaks in between until a result is obtained. One (1) time-out per team is allowed in each additional period. Team fouls do not reset.

2.6 Classification of Teams

Standings for the major rounds will be determined primarily on the number of competition points earned.

Point scores:	Win:	3 points
	Loss:	1 point (includes default)
	Forfeit:	0 points

1. If there are two (2) teams that finish equal on points after the pool stage, then only the result(s) of the game(s) between the two (2) teams involved will be used to determine standings.
2. If more than two (2) teams are equal in the placing, a second classification will be established taking into account only the games played between the tied teams with GOAL PERCENTAGE to be used to determine the placings.

This is decided by:

$$\frac{\text{Points for}}{\text{Points against}} = \text{Goal Percentage}$$

3. If after the second classification there are two (2) or more teams still tied (i.e. identical goal percentage), the result(s) of game(s) from all the pool games involving the tied teams will be used to determine the final placings by calculating GOAL PERCENTAGE using the results of all pool games.

This is decided by:

$$\frac{\text{Points for}}{\text{Points against}} = \text{Goal Percentage}$$

2.7 Match Balls

- **Size 6** - All Female competitions
- **Size 7** - All Male competitions

The game ball to be supplied by BQ for use will be Molten BG4000.

2.8 Technical Foul for foul language or derogatory remarks by players directed towards officials

- Technical fouls for use of foul language or derogatory remarks directed towards officials, where a referee believes an ejection is not warranted, shall result in the player being substituted from the game and sitting five (5) minutes of playing time on the Team Bench, irrespective of score, number of players on the court or remaining time in the game.
- When the Official calls the technical foul, he/she is also required to look at the clock and quote the time remaining, so the scoretable officials can note it on the scoresheet. E.g. 7:41 1st quarter, and the player can then re-enter the game at 2:41 or after (via substitution through the bench).

2.9 Automatic Suspension for Disqualification

- Any player, coach, assistant coach or team official that receives two technical fouls in a single game or is ejected from any game at CBSQ will receive an **automatic one-game suspension** for their next scheduled game.
- Further penalties may be issued if the matter is taken to a tribunal and the person in question is found guilty.
- The one-game suspension cannot be appealed under any circumstance.
- Basketball Queensland reserves the right to overturn the automatic suspension based on their investigation into the incident.

2.10 Scoretable & Referees:

- Each team competing in the CBSQ Open Tournament must supply two (2) competent scoretable officials for each of their games in the Championship & Second Division, and at least one (1) competent official for the Third & Fourth Division competitions. BQ will not accept nominations if a School fails to provide the relevant number of scoretable officials. If for any reason a team cannot provide a scoretable official during the tournament, the Manager and/or Coach of the team will be required to fill the position. Failure to supply competent scoretable officials will result in the game being forfeited.
- The 24-second shot clock will operate in Boys & Girls Championship & Second Division games.
- BQ will provide scoretable for the following games:
 - Third & Fourth Division Major Semi Finals (SF1- SF2) – Chairperson
 - Third & Fourth Division Gold & Bronze Medal games – Chairperson
 - Championship & Second Division Major Semi Finals (SF1- SF2) – Chairperson and one (1) other scoretable official

- Championship & Second Division Gold & Bronze Medal Games – Full Bench of four (4) scoretable officials
- For the CBSQ Open Tournament, referees will be invited by BQ. If schools have referees that are interested in officiating at CBSQ their contact details can be forwarded to the BQ Referee Development Manager – referee@basketballqld.net.au

2.11 Defaults & Forfeits

Late Starts

- If a team is not ready to play with the correct number of players (all teams must have five (5) players to start the game) within ten (10) minutes of the scheduled game time, the game shall be called a forfeit, unless in exceptional circumstances as listed below.
- A late start shall incur a **TWO (2) POINT** per minute penalty until a forfeit is declared (10 minutes). The game clock will start at the scheduled start time with the team that is there ready to play being given two (2) points per minute. If the opposing team arrives in the ten (10) minute period, the game will be played from that moment (i.e. the game clock will not be reset).
- The team that forfeits the game will receive no competition points and the score will be recorded as 20-0 in favour of the opposing team.

Exceptional Circumstances

Basketball Queensland at its discretion may delay or reschedule the start of a game due to exceptional circumstances such as a traffic incident, weather implications or any reasonable occurrence that may delay a team from being present at the start of their scheduled game. Basketball Queensland's decision is final and not subject to appeal under any circumstance.

Forfeits

Games may be considered a forfeit when any of the following occur and may result in the game being awarded to the opponents with a score of 20-0 and the forfeiting team receiving no competition points:

- The team does not have five (5) players ready to play within ten (10) minutes of scheduled game time as outlined above.
- The team walks off the court and refuses to finish the game at any stage of the match.
- The team plays an ineligible player at the discretion of the Tournament Technical Committee.

Defaults

- A team shall lose a game by default if, during the game, the team has fewer than two (2) players on the playing court ready to play (i.e. remaining team members have all been fouled out).
- If the team to which the game is awarded is ahead, the score shall stand as at the time when the game was stopped.
- If the team to which the game is awarded is not ahead, the score shall be recorded as two to zero (2 to 0) in its favour.
- The defaulting team shall receive one (1) point in the classification.

2.12 Disputes & Decisions

- All disputes and competition decisions will be heard and decided upon by the Tournament Technical Committee of three (3) comprising the BQ Representative, the Referees' Representative and the Qld School Sport Basketball Representative. Their decision will be final.
- If an official report is lodged on a team official or player of the team, the Team Manager will be provided with a copy of this report and advised if this person will be required to go to a Tribunal.
- The Basketball Queensland Tournament Tribunal Policy will cover all procedures of a tribunal if conducted based on the lodgment of an official report.
- The CBSQ Open Tournament does not allow game protests. As noted under 2.13 below, if a Team Official has an issue with a correctable error these are to be addressed during the game with the referee whose decision is final.
- **CBSQ Tournament participants whose behaviour comes into question may be suspended from the competition by the Tournament Technical Committee.**

2.13 Correctable Errors

Officials may correct an error if a rule is inadvertently disregarded in the following situations:

- Awarding an unmerited free throw/s
- Failure to award a merited free throw/s
- Erroneous awarding or cancelling of a point/s
- Permitting the wrong player to attempt a free throw/s

General Procedure

- To be correctable the above-mentioned errors must be recognised by the officials, Referee Supervisor, or the score table officials before the ball becomes live following the first dead ball after the game clock has started following the error.
- An official may stop the game immediately upon recognition of a correctable error, as long as neither team is placed at a disadvantage.
- Any fouls committed, points scored, time used or additional activity which may have occurred after the error has and before its recognition, shall not be nullified.
- After the correction of the error, unless otherwise stated in the rules, the game shall be resumed at the point it was stopped to correct the error. The ball shall be awarded to the team entitled to the ball at the time the game was stopped for the correction.

If a Coach believes that during this period in the game, they have been adversely affected by a decision made by an official, referee or umpire, the following action may be taken:

- When the incident occurs, the coach shall approach the scoretable and inform the chairman to advise the official that there is a correctable error situation. The chairman of the scoretable shall make his or her observations to the referees. The referee may discuss the matter with the Coach to explain his/her decision or, if necessary, examine the scoresheet and check the score and the playing time. At the discretion of the referee and based on the validity of the stoppage, the error may be corrected.

3. ORGANISATION OF THE DRAW

3.1 Format

- BQ in conjunction with Qld School Sport Basketball reserves the right to determine the final allocation of teams to divisions and pools.
- The competition format for each division shall be chosen by BQ. A condition of nominating to the tournament is that teams must accept the competition format with no option to dispute it.
- Each division will have a predominant venue for their games; however, some cross-over may occur in order to fit all games into the suitable times of operation.
- All teams **must** be available to play at any start time between 8:00am and 8:30pm on all days of competition.
- Teams will be scheduled to play up to two (2) or in some cases three (3) games each day with a minimum two-game break in between, with the exception of the final day where the majority of teams will play one (1) game to determine their final position.
- Draw requests **will not** be considered under any circumstance. A condition of nominating to CBSQ is that all teams must be able to play multiple games per day at any start time between 8:00am – 8:30pm. It is strongly recommended that schools avoid having the same staff across teams – draws will not be manipulated to avoid clashes. A school should not nominate to CBSQ if they are unable to comply with these terms.
- The Official Draw will be available on the BQ website **approximately** within fourteen (14) days prior to the commencement of the tournament.

3.2 Scoresheets/Results/Statistics:

- Games will be recorded on the BQ approved and generated version of the FIBA scoresheet, or approved electronic scoring system.
- Copies of scoresheets **will not** be provided to teams.
- Game results and ladders will be entered online by BQ to be displayed on the BQ website www.basketballqld.com.au.

4. TEAM WITHDRAWAL

4.1 Withdrawal Prior to Tournament

It is particularly important that teams are 100% committed to competing in CBSQ when nominating. Due to the large number of teams participating, any withdrawal in the lead up requires substantial reworking of draws and competition formats which adversely affects all involved. As a result, the below points note the forfeit fees in place for the CBSQ Open Tournament:

- Teams who withdraw up until seven (7) weeks before the tournament's commencement date (i.e. on or before COB 30 July 2021) will receive a full refund.
- Teams who withdraw within seven (7) weeks of the tournament's commencement date (i.e. on or after 31 July 2021) will **forfeit** the full nomination fee, **AND** that school will not be eligible to nominate the following year.

4.2 **Withdrawal during Tournament/Forfeiture of Games**

Schools invest a lot of time and money to participate in the tournament, and as such they should expect that all their scheduled games will go ahead and not be cancelled due to another school's lack of commitment. Therefore, any school that:

- withdraws mid-tournament, or
- forfeits any of their scheduled games at the tournament,

will be ineligible to nominate to the CBSQ Open Tournament for a minimum period of one (1) year.

Schools that forfeit a game can also be subject to immediate removal from the current tournament at the determination of the Tournament Technical Committee.

4.3 **Expulsion from Tournament**

CBSQ holds an exceptionally high level of integrity which all participants are responsible for maintaining. The Tournament Technical Committee reserves the right to expel teams immediately from an event if:

- A major breach of the *CBSQ Open Rules & Regulations*, *BQ Codes of Conduct*, *BQ Zero Tolerance Policy*, or a venue's *Conditions of Entry* has occurred involving any individual/s associated with the team including players, officials or spectators.
- A game is forfeited by the team without notice, or without a valid reason.

In the instance of a team being expelled from the tournament, the school concerned will have all their teams subject to an automatic ban from future CBSQ tournaments (including the Open, Junior Secondary and Primary 3x3 competition) for a minimum period of one (1) year.

Please note that bans from future CBSQ tournaments can be enforceable by BQ for any breach of the *CBSQ Open Rules & Regulations* or *BQ Codes of Conduct*, not just those that result in an expulsion from a tournament.

5. GENERAL

5.1 **Medical:**

- BQ will supply a sports medicine accredited Level 1 sports trainer at all times during the Championship at all venues. A strapping service will be available however this will be at a cost to the participant.
- A separate room/area will be dedicated as a medical room for the period of the Championships.
- If a player is seriously injured and cannot continue in the game, an injury report form is to be completed. The original is to be given to the Team Manager and a copy must be provided to the BQ Event Commissioner at that venue.
- The Sports Med team will have limited access to ice during competition. Ice will only be provided to athletes injured in games after being assessed by the attending Medic and not for the management of existing injuries or post-game recovery. Ice is a treatment and every request must be assessed and be accompanied by an injury report form.

5.2 **Blood Policy/Blood Rule:**

Blood Policy

- A blood kit will be available at each court's scoretable for immediate use.
- The blood kit should contain medical gloves, cleaning solution, paper hand towels and resealable bags.

- It will be the responsibility of the Team Manager of the bleeding player to clean up the blood on the court/bench.
- When dealing with blood the first step is to always ensure you have gloves on.

If you are to clean blood off the playing surface, please take the following steps:

1. Put on gloves
2. Spray the cleaning solution directly onto the spilt surface
3. Wipe the Surface with Paper Towels
4. Place soiled paper towels and gloves into sealed bag and dispose of in bin.

Blood Rule:

- During the game, any player who is bleeding or has an open wound must be substituted. He/she may return to the playing court only after bleeding has stopped and the affected area or open wound has been completely and securely covered.
- If the injured player or any player who is bleeding or has an open wound recovers during a time-out taken by either team before the scorer's signal for the substitution, that player may continue to play.
- A player must also be substituted if they have blood on their uniform regardless of whether it is their own or another player's. The player must replace their uniform with the team's spare uniform before re-entering the court. Under no circumstances should a player with wet or dry blood stains on their uniform be allowed to enter the court.

5.3 Closing Ceremony & Awards

- The School of the Championship Division winning team will receive the perpetual shield for the year that they hold the title.
- The Most Valuable Player in the Boys & Girls Championship Division Grand Final will receive an MVP Award.
- Players and coaching staff of the winning team for each Division will receive gold medallions, and a winner's plaque for the school.
- Players and coaching staff of the second placed teams for each Division will receive silver medallions.
- Players and coaching staff of the third placed teams for each Division will receive bronze medallions.
- Referees of the Gold & Bronze Medal games for each division will receive a medallion.

The winning school in both Boys' and Girls' Championship Division will be invited to represent Queensland at the Australian School Championships competition which is conducted by Basketball Australia as part of the Australian Schools Competition.

6. CONDITIONS OF ENTRY

All participants and attendees at the 2021 CBSQ Open Tournament are bound by the BQ Conditions of Entry at the entry point of all stadiums and forwarded to all participating teams prior to the event. All participants and attendees must also abide by any other Conditions of Entry as displayed by the venue.

Upon entry the participant/attendee is agreeing to be bound by the *CBSQ Open Rules & Regulations*, *BQ Codes of Conduct*, *BQ Zero Tolerance Policy*, *Qld School Sport Codes of Conduct*, and all venue conditions of entry in place.

Copies of the *BQ Codes of Conduct* and *Zero Tolerance Policy* can be downloaded from the BQ website under the *Resources* section.

If at any time a person is found breaching any rule, policy or code of conduct they may be removed from the stadium by event staff and face further penalty under the BQ Tribunal By-Law which will be enforced by the Tournament Technical Committee comprising of the BQ Representative, the Referees' Representative and the Qld School Sport Basketball Representative.

BQ, Qld School Sport Basketball and their delegates reserve the right to immediately remove teams from the tournament and/or impose bans from future events for any breach committed by that team's players, officials or spectators.

7. DRESS STANDARDS

All team officials must wear a collared shirt, or polo, and closed in shoes. Any team official failing to meet the dress standard **will not** be permitted in the team bench area during games.

8. DUNKING (Basketball Ring Safety)

- For the personal safety of all players, NO DUNKING will be permitted in warm-ups or at half time in any game.
- Hanging from the basket **will not** be tolerated at **ANY TIME**.
- PENALTY: First offence – Technical Foul on the player concerned
Second offence – Disqualification from game

9. FURTHER READING

- CBSQ Open Team Nomination Overview
- CBSQ Open Game Rules (Championship & Second Divisions)
- CBSQ Open Game Rules (Third & Fourth Divisions)
- CBSQ Open Playing Uniform Regulations
- BQ Codes of Behaviour
- BQ Zero Tolerance Policy
- Conditions of Entry
- Basketball Queensland Tournament Tribunal Policy

These documents can be downloaded from the CBSQ section on the BQ website.